

# Release Date 03/09/25



### **AVAILABLE MARKETS**



### **GAME DETAILS**

RTP VARIANTS 95 / 93 / 91
VOLATILITY Medium-High
MIN. BET 0.10
MAX. BET 50.0
MAX. WIN 5.000x

## **GAME FEATURES**

**HOLD & WIN** 1/173 HR

Land 6+ coins to trigger **Hold & Win**, granting 3 swanky respins that reset with every new **Collector** landed!

#### **GAME DESCRIPTION**

Double the glam, double the power: **Diamond Charge Hold & Win** is back with more crackling thrills and shiny gemstones than ever! Ready to bring the sparkle to the max?

The sizzling tension builds in the **base game** where **collectors** gather up the sum of all cash values on the board. Land **6+ coins** to trigger **Hold & Win** and get awarded 3 spins that reset with every **Collector** landed! During H&W, only cash symbols will stick to the reels!

If a **Collector** lands, but there are not enough coins to activate Hold & Win, a random **coin shower** can trigger, drenching the reels in all the glitz and glamour you need to sweep you right into H&W!

Flashy diamonds, electric payouts, and more power than a gemstone-loaded thunderstorm: **Diamond Charge Hold & Win** is here to bedazzle your wins!

















